



20th September 1944 Bialy Potok, Slovakia. After the battle of Strecno Gorge the only German battle group left with enough energy to continue the advance was Kampfgruppe Shafer. As the Slovaks had been successful in bringing up their artillery into position to fire on the rail lines running through the valley, KG Shafer was given the mission of seizing the high ground.

MAP CONFIGURATION: :

N^



Victory conditions: Germans win if both guns are eliminated, captured/the gun's location is controlled by the Germans

Slovak sets up first	1	2	3	4	5	6	end
German moves first							

Elements, 6th Infantry Regiment [ELR:3] Set up on/north of hexrow D: (SAN:4)

10 x 3-4-7 8-1 7-0 HMG 2 x LMG 8 x ? 6 x TRENCH 4 x foxhole

Set up in brush hexes on/between G and K. Each gun must be within 5 hexes of the other:

2 x 2-2-7 2 x 150 mm Skoda M14 (note 66)

Balance: exchange four 3-4-7s for 4-4-7s

Elements Kampfgruppe Shafer; [ELR:2] enter along the south edge on/after turn1: (SAN:2):

6 x 4-6-7 10 x 4-4-7 9-1 8-1 8-0 7-0 2 x MMG 3 x LMG

Balance: add one 4-6-7 and one LMG to the German OB

SSRs:

- 1. EC are moderate with no wind at start. Kindling is NA**
- 2. Guns may not utilize HIP, but are considered emplaced at start.**
- 3. Bore sighting is NA.**

Aftermath: After 14 unsuccessful attempts to take the Slovak positions, KG Shafer ran out of momentum. Another delaying action bought the uprising some time, but more action would be needed to have any hope of success.